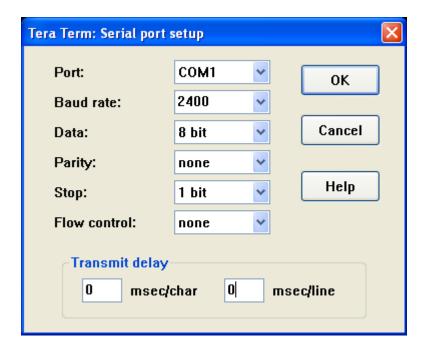
Using MIKBUG serial monitor with 6802 Kit

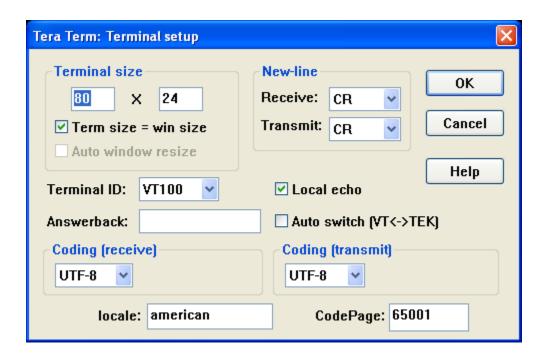
- 1. Connect the kit to terminal using RS232 cross cable.
- 2. Set terminal speed to 2400, 8 data bit no parity and one stop bit.



The example of terminal emulator program is TERA TERM version 4.82



3. Set terminal with LOCAL ECHO



- 4. Set keyboard of the terminal to CAPS letter.
- 5. Hit ENTER key, the MIKBUG prompt will be printed.



5. Press key H for HELP menu.

```
COM1:2400baud - Tera Term VT

File Edit Setup Control Window Help

MIKBUG Rev.9

*H

MIKBUG 0.9

L LOAD

G GO TO TARGET PROGRAM

M MEMORY CHANGE

D DUMP MEMORY

P PRINT/PUNCH START END

R DISPLAY CONTENTS OF STACK

J JUMP ADDRESS

H HELP MENU

*
```

6. The MIKBUG commands are,

L LOAD

G GO TO TARGET PROGRAM

M MEMORY CHANGE

D DUMP MEMORY

P PRINT/PUNCH START END

R DISPLAY CONTENTS OF STACK

J JUMP ADDRESS

H HELP MENU

Command L, Load Motorola S record

Command G, Go to user code at the location stored at address 6048

Command M, Enter hex number to memory

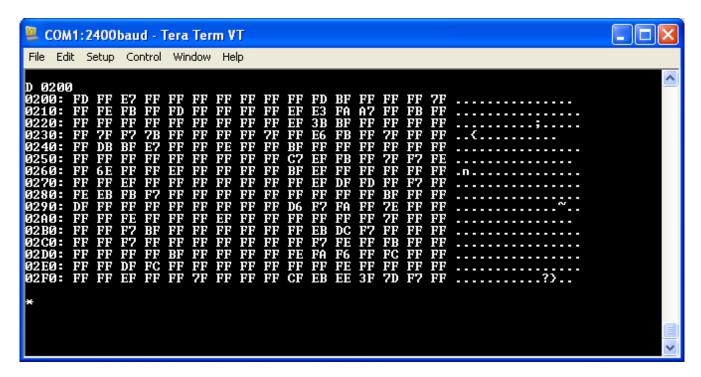
Command D, Dump memory

Command P, Print s record from start to end

Command R, Display content of Stack

Command J, Jump to address

7. Let us try dump the memory started at 0200, enter D 0200



8. Example program for testing command Load

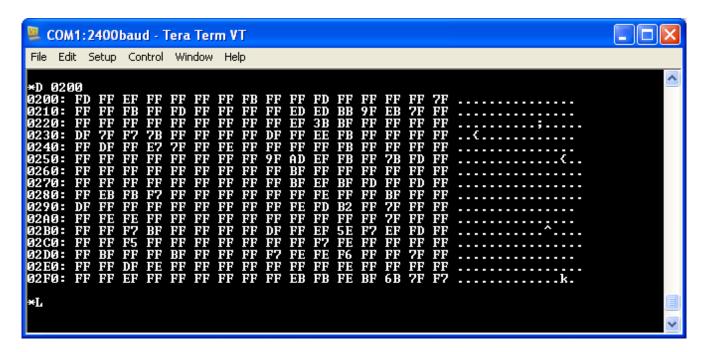
```
0001
       0000
0002
       0000
                        GPI01 .EQU $8000
0003
      0000
0004
      0000
0005
      0200
                         .ORG 200H
0006
      0200
0007
     0200 86 01
                                 LDAA #1
0008
     0202 B7 80 00
                                 STAA GPIO1
0009
     0205 3F
                                 SWI
0010
      0206
      0206
0011
                          .END
tasm: Number of errors = 0
```

Test program Load Accumulator with 1 then write it to GPIO1 LED at location 8000, then return to monitor program with software interrupt.

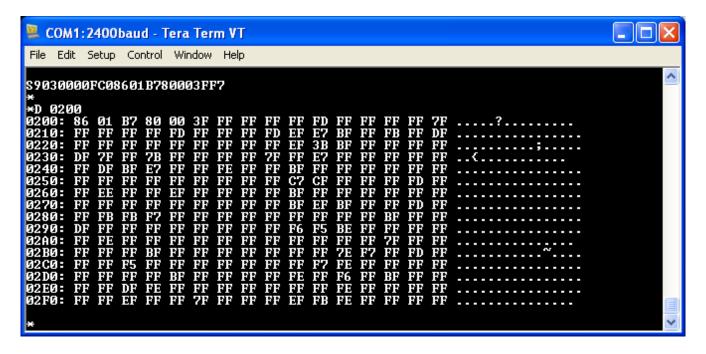
The s record generated from TASM assembler will be

S10902008601B780003FF7 S9030000FC

9. Run command L

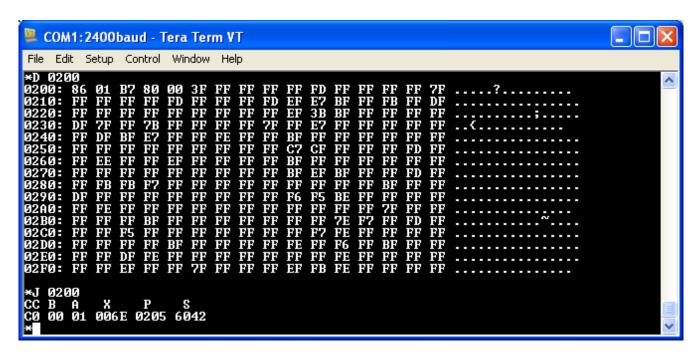


10. Click send File, select the object file, TEST.OBJ



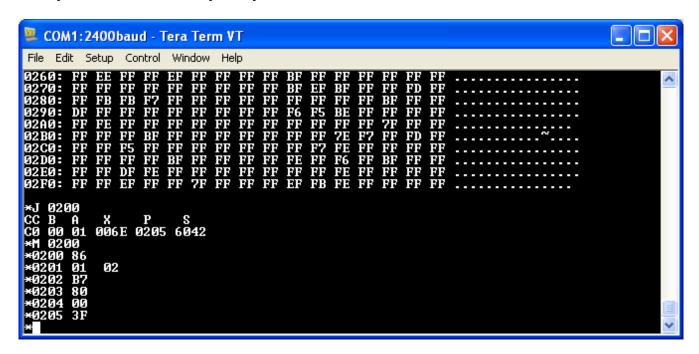
When loading complete, press command D 0200 to display memory. We will see the machine code of the test program are stored from location 0200: 86, 01, B7, 80, 00, 3F

11. Now test the code with command J 0200.



We will see the GPIO1 LED shows binary value 0000 0001. Accumulator A will be 01.

12. Try command M to modify the byte



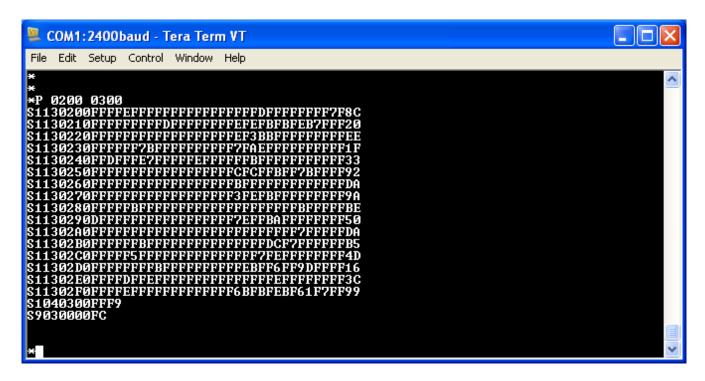
Enter M 0200

Modify the byte at 0201 from 01 to 02

When complete, Run command J 0200 again. We will see the binary data 0000 0010 on GPIO1 LED

13. Command P is for printing the s record.

For example, P 0200 0300, print s record from address 0200 to 0300.



This printing can be saved for later use by using Log command on the terminal.